

# Comp 248

# Introduction to Programming

## Chapter 6 *Arrays*

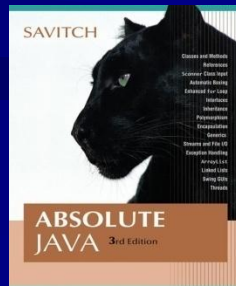
*Part A*

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# Introduction to Arrays

- An *array* is a data structure used to process a collection of data that is all of the same type

The entire array  
has a single name

Each value has a numeric *index*



An array of size N is indexed from zero to N-1

The above array holds 10 values that are indexed from 0 to 9

# Creating and Accessing Arrays

- An array is declared and created in almost the same way that objects are declared and created
- An array of **double** values can be created using one statement as follows:

```
double[] score = new double[5];
```

- Or using two statements:

```
double[] score;  
score = new double[5];
```

- The first statement declares the variable **score** to be of the array type **double[]**
- The second statement creates an array with five numbered variables of type **double** and makes the variable **score** a name for the array

# Creating and Accessing Arrays

- [ArrayOperations1.java](#) (MS-Word file)
- [ArrayOperations2.java](#) (MS-Word file)
- [ArrayOperations3.java](#) (MS-Word file)

# Creating and Accessing Arrays

```
double[] score = new double[5];
```

- A variable may be used in place of the integer (i.e., in place of the integer **5** above)
  - The value of this variable can then be read from the keyboard
  - This enables the size of the array to be determined when the program is run

```
double[] score = new double[count];
```

- An array can have indexed variables of any type, including any class type

```
Car[] arr1 = new Car[10]; // array of 10 cars
```

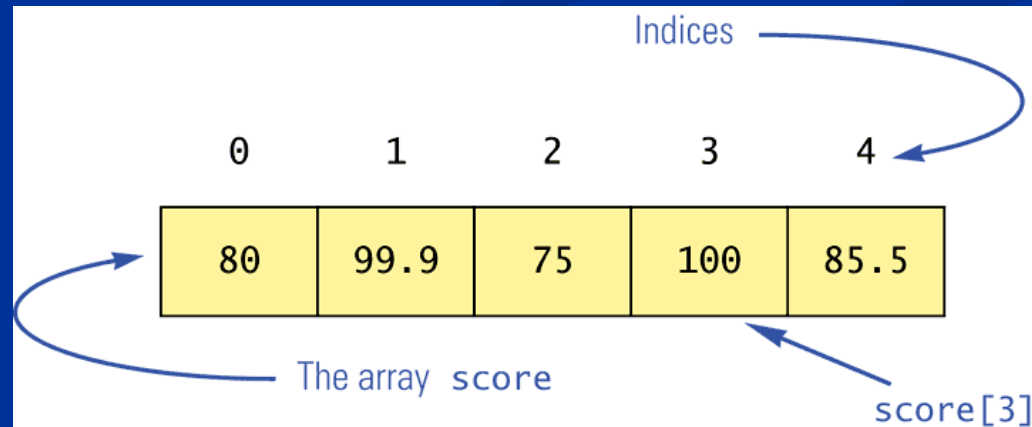
```
// MUST BE CAREFUL HERE. DO WE REALLY HAVE 10 Cars?
```

- All of the indexed variables in a single array must be of the same type, called the *base type* of the array

# Example: Using the score Array in a Program

- The **for** loop is ideally suited for performing array manipulations:

```
for (index = 0; index < 5; index++)  
    System.out.println(score[index] +  
        " differs from max by " +  
        (max-score[index]) );
```



# The length Instance Variable

- An array is considered to be an object
- Since other objects can have instance variables (attributes), so can arrays
- Every array has one instance variable named **length**
  - When an array is created, the instance variable **length** is automatically set equal to its size
  - The value of **length** cannot be changed (other than by creating an entirely new array with **new**)  

```
double[] score = new double[5];
```
  - Given **score** above, **score.length** has a value of 5

- [ArrayOperations4.java](#) (MS-Word file)

# Initializing Arrays

- An array can be initialized when it is declared
  - Values for the indexed variables are enclosed in braces, and separated by commas
  - The array size is automatically set to the number of values in the braces

```
int[] age = {2, 12, 1};
```
  - Given **age** above, **age.length** has a value of 3



# Initializing Arrays

- Another way of initializing an array is by using a **for** loop

```
double[] reading = new double[100];  
int index;  
for (index = 0;  
     index < reading.length; index++)  
    reading[index] = 42.0;
```

- If the elements of an array are not initialized explicitly, they will automatically be initialized to the default value for their base type

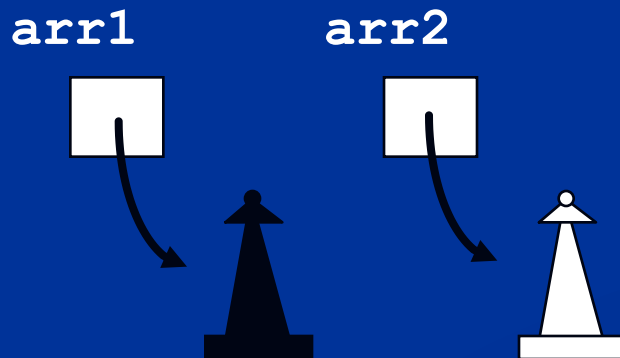
# Copying Arrays

- [ArrayOperations5.java](#) (MS-Word file)

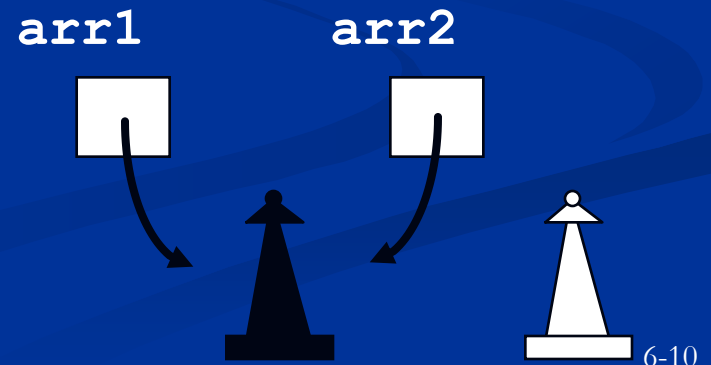
- [ArrayOperations6.java](#) (MS-Word file)

- Arrays are object. Hence, “=” cannot be used to copy one array to another  
For example, **arr2 = arr1**; would result in the following

Before



After



# Pitfall: Array Index Out of Bounds

- Array indices always start with 0, and always end with the integer that is one less than the size of the array
  - The most common programming error made when using arrays is attempting to use a nonexistent array index
- When an index expression evaluates to some value other than those allowed by the array declaration, the index is said to be *out of bounds*
  - An out of bounds index will cause a program to terminate with a run-time error message
  - Array indices get out of bounds most commonly at the *first* or *last* iteration of a loop that processes the array: Be sure to test for this!

# Pitfall: Array Index Out of Bounds

- [ArrayOperations7.java](#) (MS-Word file)
- [ArrayOperations8.java](#) (MS-Word file)